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Stock exchange game model as an example for graduate level distance studies

Mockus J

COMPUTER APPLICATIONS IN ENGINEERING EDUCATION

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Document type: Article **Language:** English **Cited References:** [23](#) **Times Cited:** 0**Abstract:**

This paper deals with the development of a Web-based integrated system for distance graduate studies of theories of optimization, games, and markets, which is aimed to support core curriculum and to provide students with hands-on experience on effective use of software tools. The main objective is to stimulate and develop creative abilities to work as independent researchers. This can be explained by detailed description of a typical example: the Stock Exchange Game Model (SEGM). That is the purpose of this paper. The web-site <http://mockus.org/optimum> includes SEGM and accompanying models. (C) 2003 Wiley Periodicals, Inc.

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